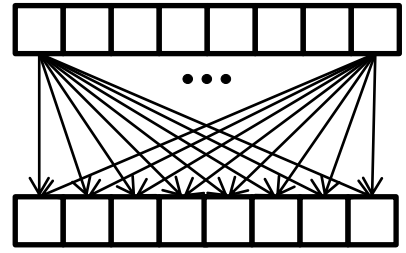
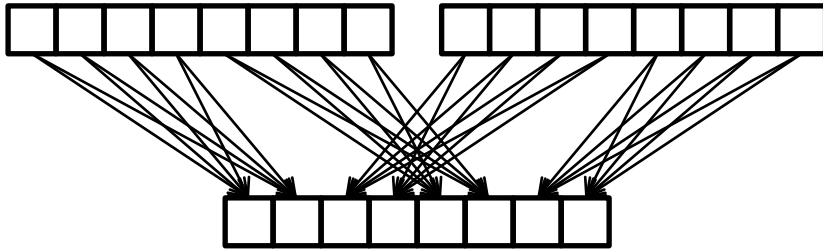


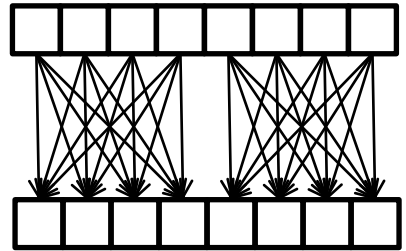
`_mm256_blend_ps(imm8), _mm256_blendv_ps(mask)`



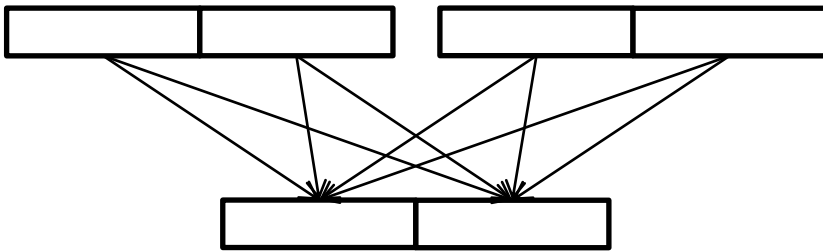
`_mm256_permutevar8x32_ps(mask)`



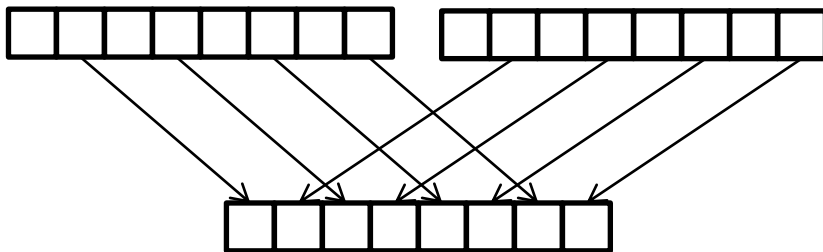
`_mm256_shuffle_ps(imm8)`



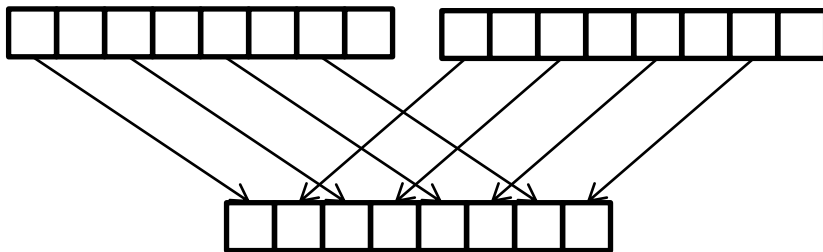
`_mm256_permute_ps(imm8),
_mm256_permutevar_ps(mask)`



`_mm256_permute2f128_ps(imm8)`



`_mm256_unpackhi_ps`



`_mm256_unpacklo_ps`